SS 2013

Computer Animation

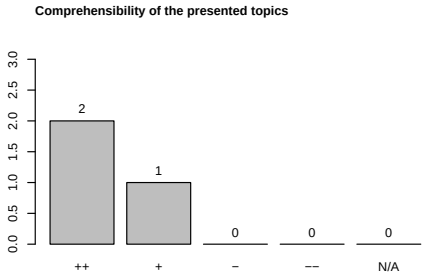
Prof. Dr. Andreas Weber

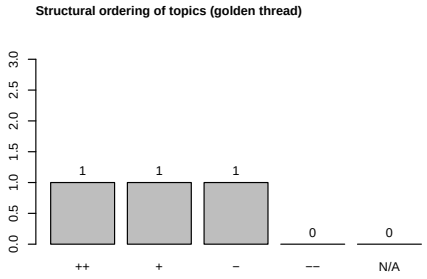
Average grade: 1.3

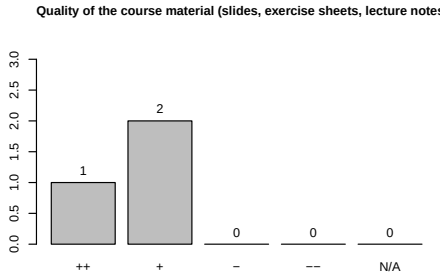
Participants (evaluated survey sheets): 3

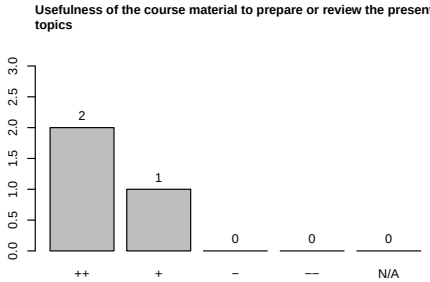
- Bachelor: 0
- Master: 3
- Diploma: 0
- Lectureship: 0
- Minor subject: 0
- FFF: 0

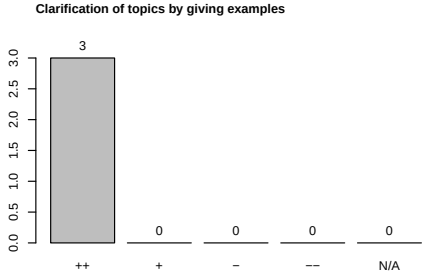
1 Please rate the quality of the lecturer's teaching.

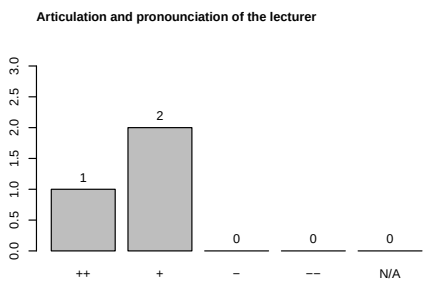


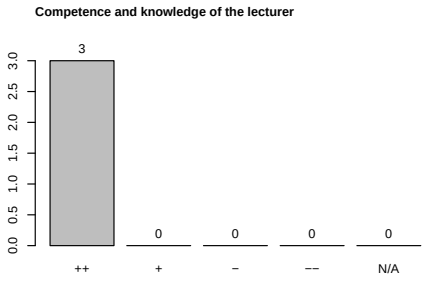


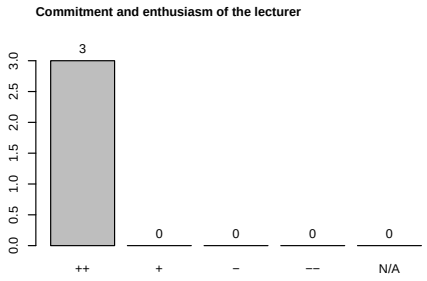






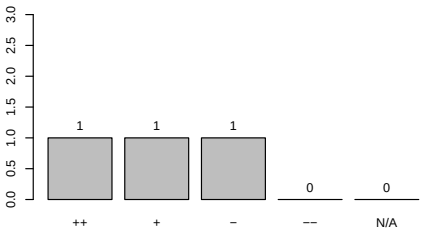




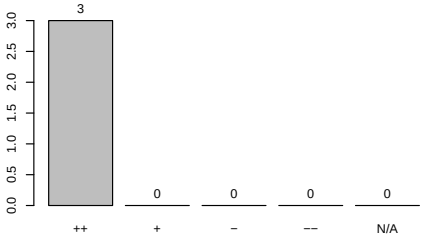


2 Please rate the organisation of the course.

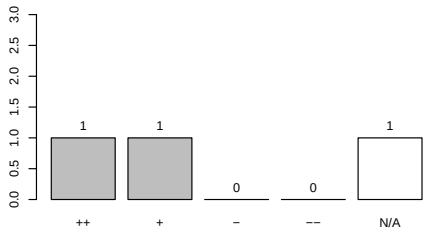
Allocation of the exercise groups



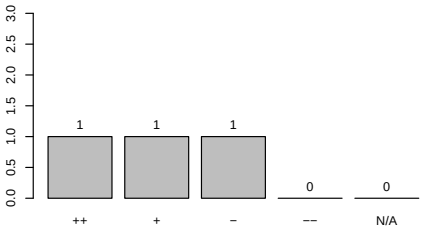
Availability of the course materials (eCampus, Website, ...)



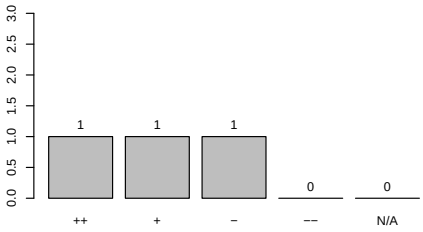
Assistance outside of the course/exercise



Satisfying number of exercise groups

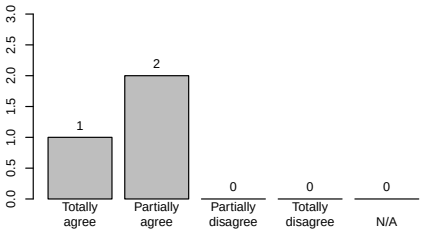


Flexible scheduling of the exercise groups

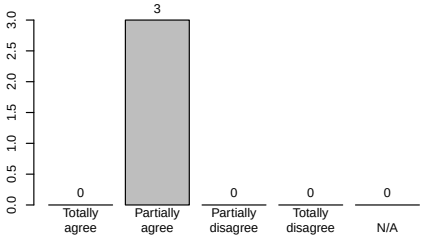


3 Please rate how the following statements fit your opinion.

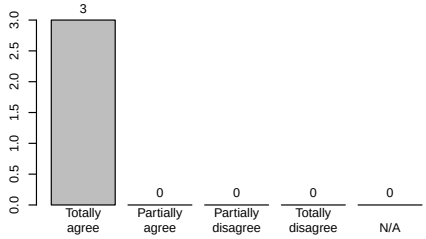
The organisation of the course seemed to be well−thought−out



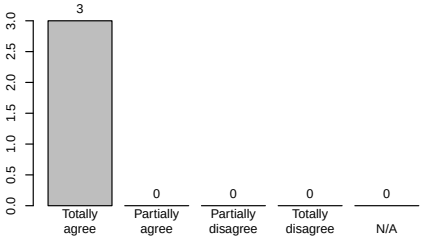
The exercises/homework tasks were verbalised very well



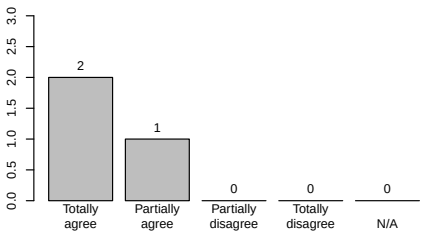
The preconditioned contents of this couse were adequately known to me



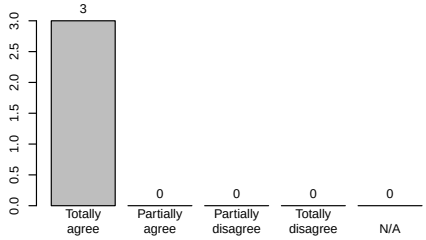
The contents of this course matched the goals given in the module description



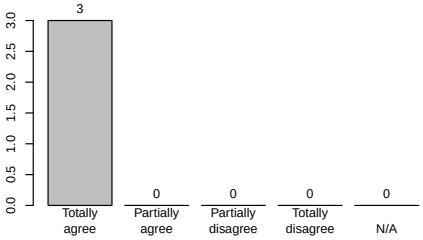
Within the course scientific methods and concepts have been imparted to me



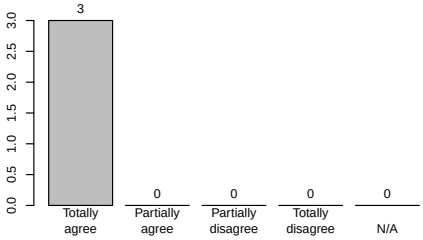
The contents of the course had a relation to practical problems



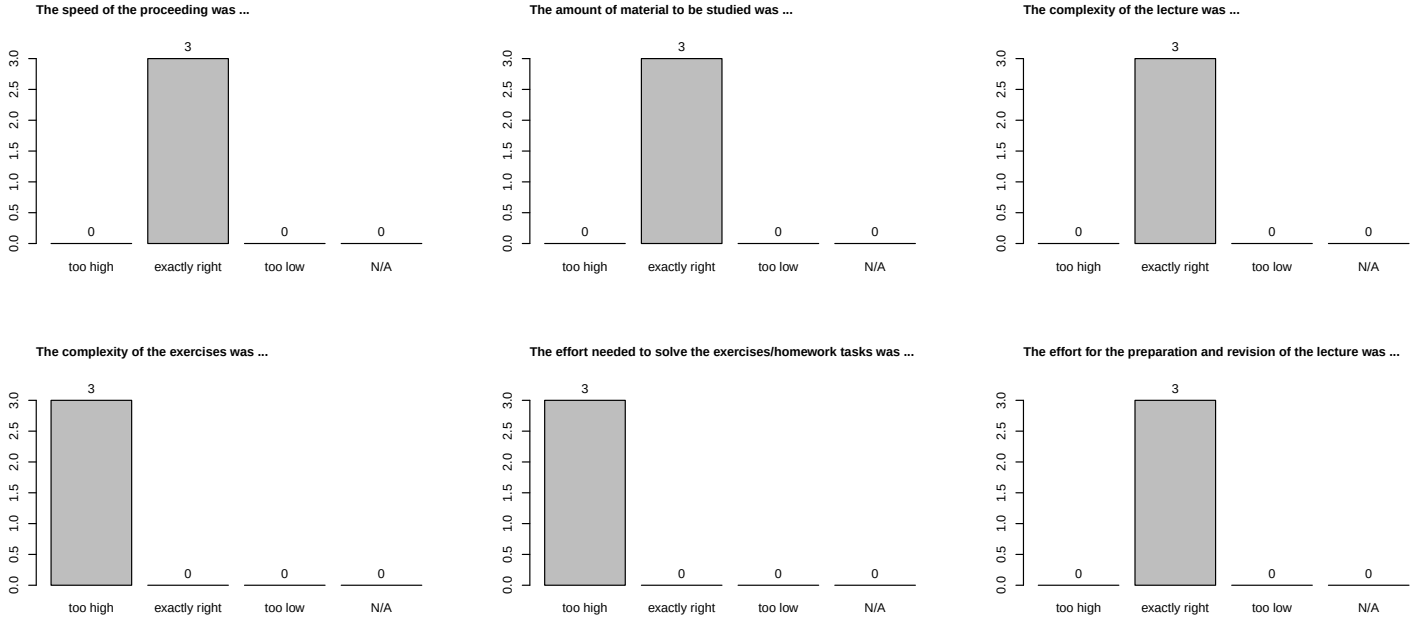
In this course I have been taught helpful knowledge and abilities which I can use in my later work life



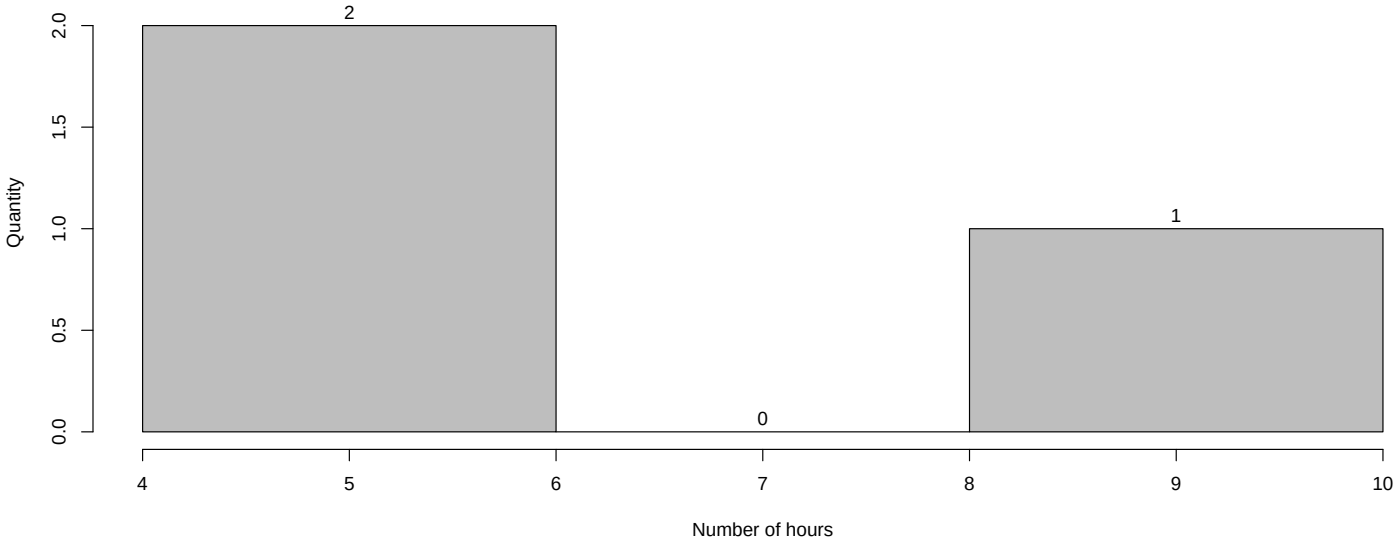
This course boosted my interest in this area of studies



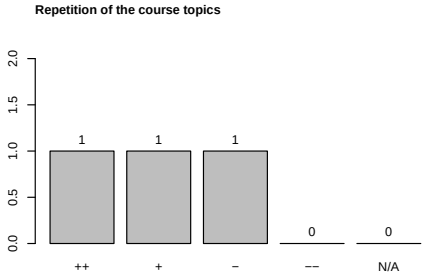
4 Please estimate the effort and complexity of this course.

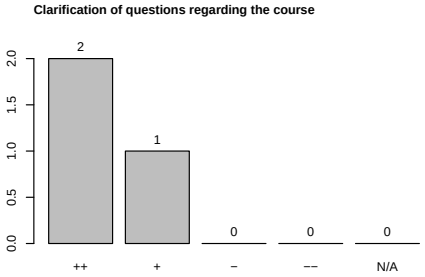


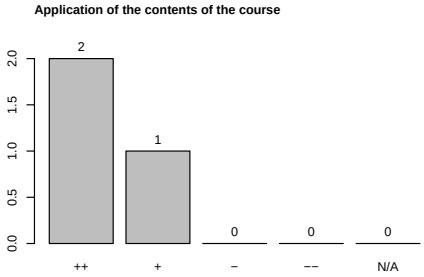
5 How many hours per week did you spend on this lecture (including the visit of the lecture and exercise groups) on average?

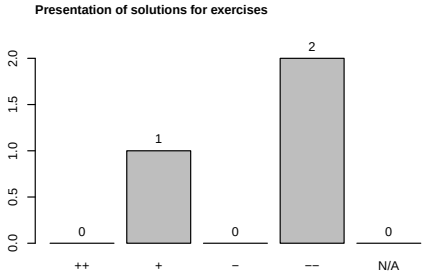


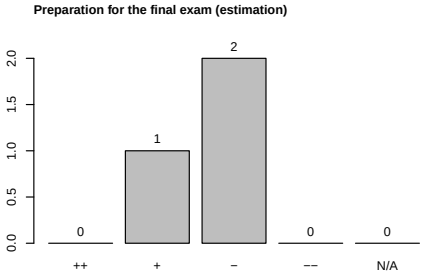
6 Please assess the value of the exercise groups to help understanding the presented topics.



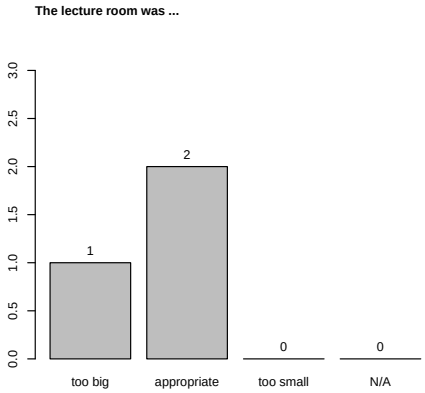


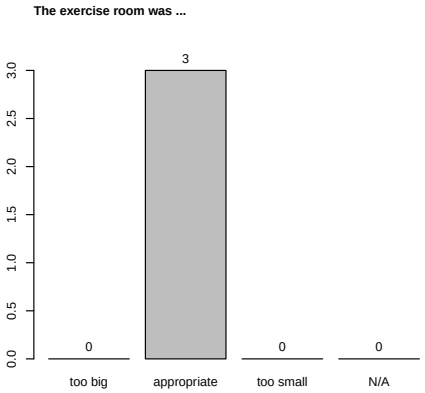


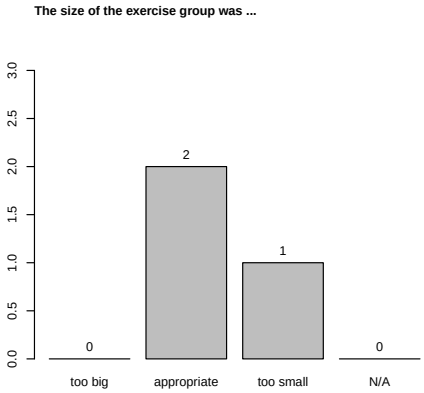




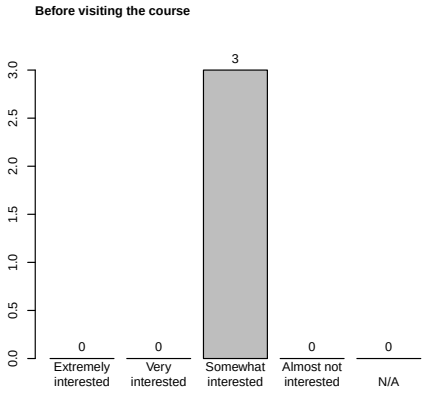
7 Please rank the size of the rooms and exercise groups.

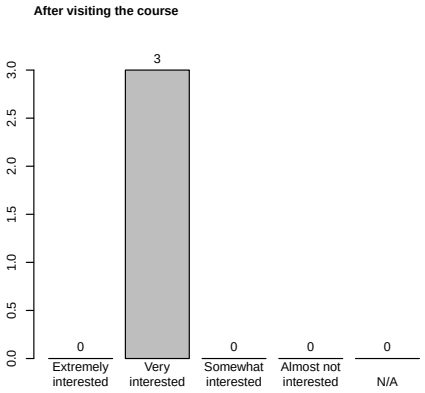




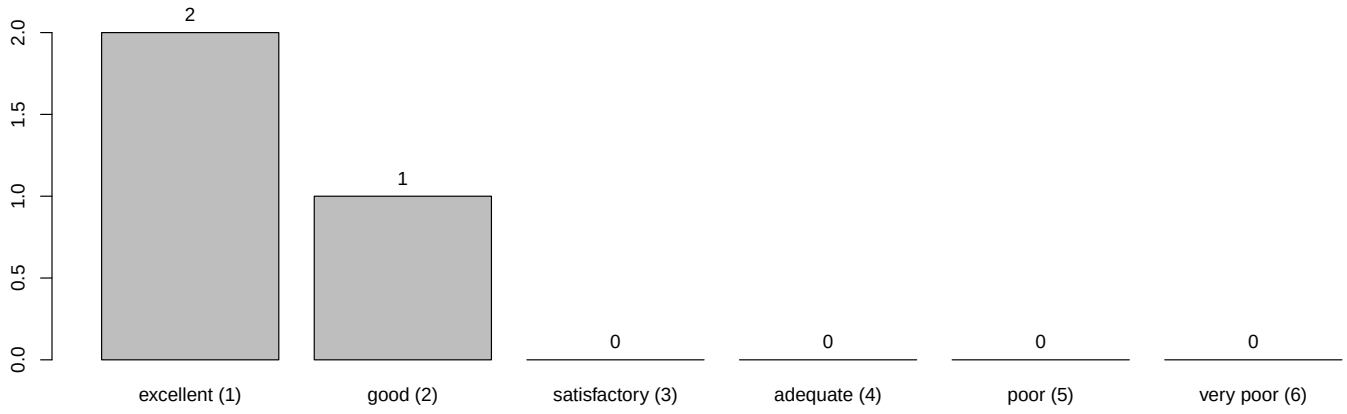


8 Please compare your interest in the topics of the course before and after visiting the course.





9 Please give an overall rating of the course on a scale from excellent (1) to very poor (6).



10 Comments

Which things of the course did you like?	**What could be improved?**	**You can leave remarks and feedback to our survey here.**
Various topics about this field of research; visual examples.	exercises requires more assistance by tutor and need more time to solve.	
The incorporation of many different research groups after learning some fundamentals. There was a large amount of material presented, but it was all very related work with similar goals and very abservable/visible outcomes.	The exercises were sometimes too vague for a good solution from topics discussed in class. For example, it was great that we were given matlab code that could load/process/display animations, however simply saying fill this function in to do some task was quite confusing. Additionally the inverse kinematics assignment was frustrating as there are many appropriate ways to solve the task and no solution was presented to us (a discussed solution).	For section 4 and 1, if would be nice to have additional blocks between the three given (so 5 blocks in total) as there is a valid opinion between "too high" and "just right" (for example).
Diverse collection of topics from the last 15 years of computer animation research, very practivcal topics, very competent lecturers.	Better correspondence between lecture and exercises, more time to explain proper solution during exercise, better transitions between topics, less guessing when having to solve tasks in Matlab.	