

SS 2013

Computer Animation

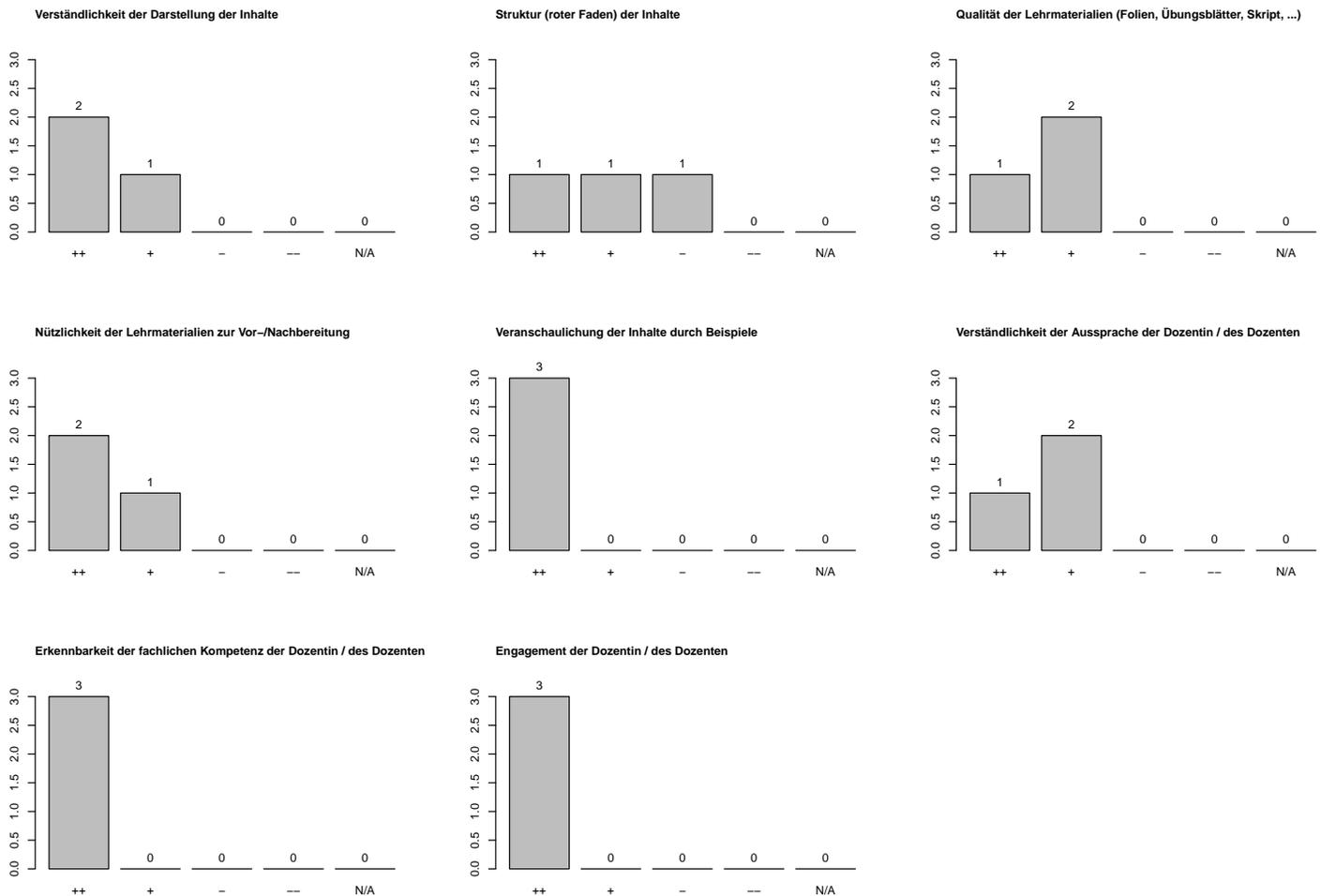
PROF. DR. ANDREAS WEBER

Durchschnittsnote: 1.3

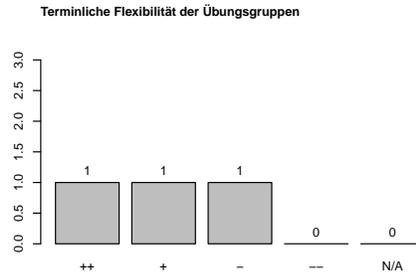
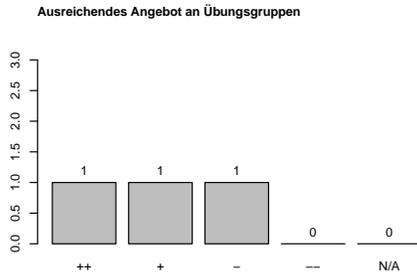
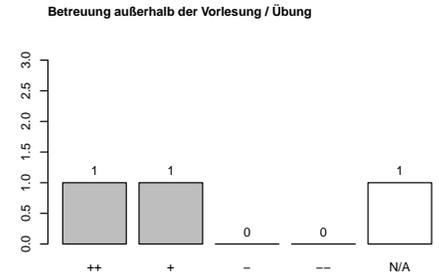
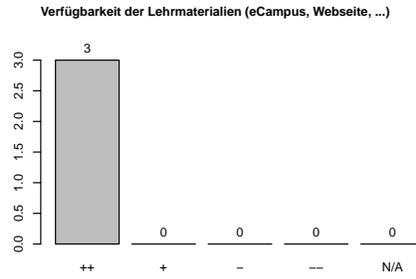
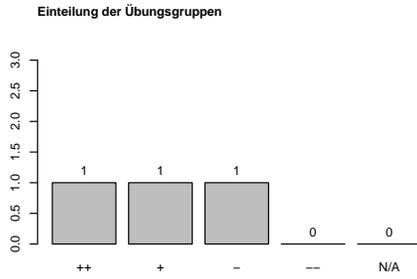
Teilnehmer (ausgewertete Fragebögen): 3

- Bachelor: 0
- Master: 3
- Diplom: 0
- Lehramt: 0
- Nebenfach: 0
- FFF: 0

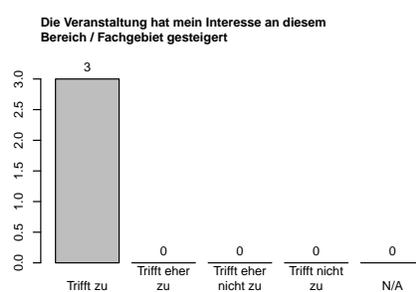
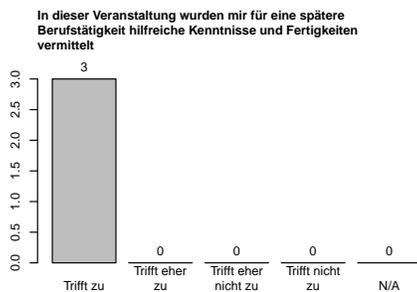
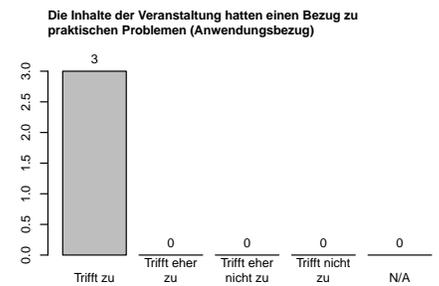
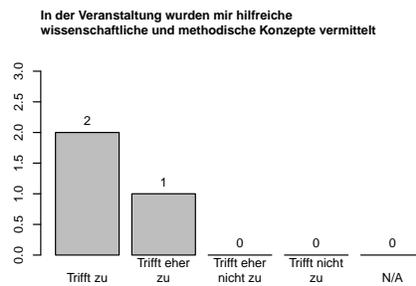
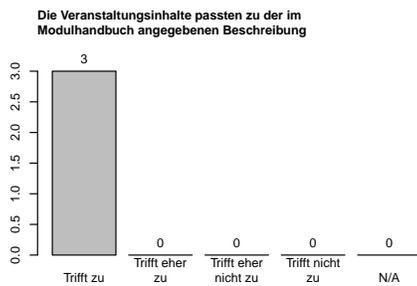
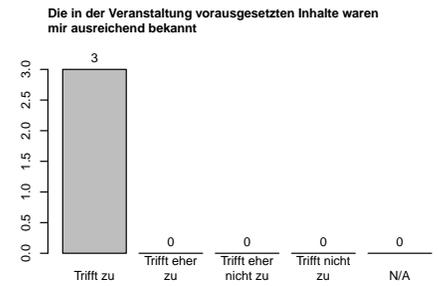
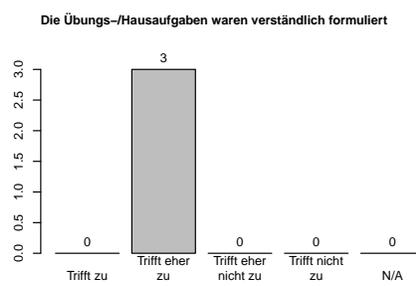
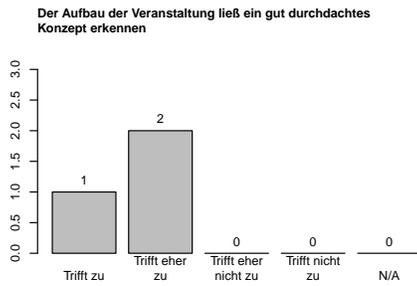
1 Bitte beurteile die Gestaltung der Veranstaltung durch die Dozentin / den Dozenten.



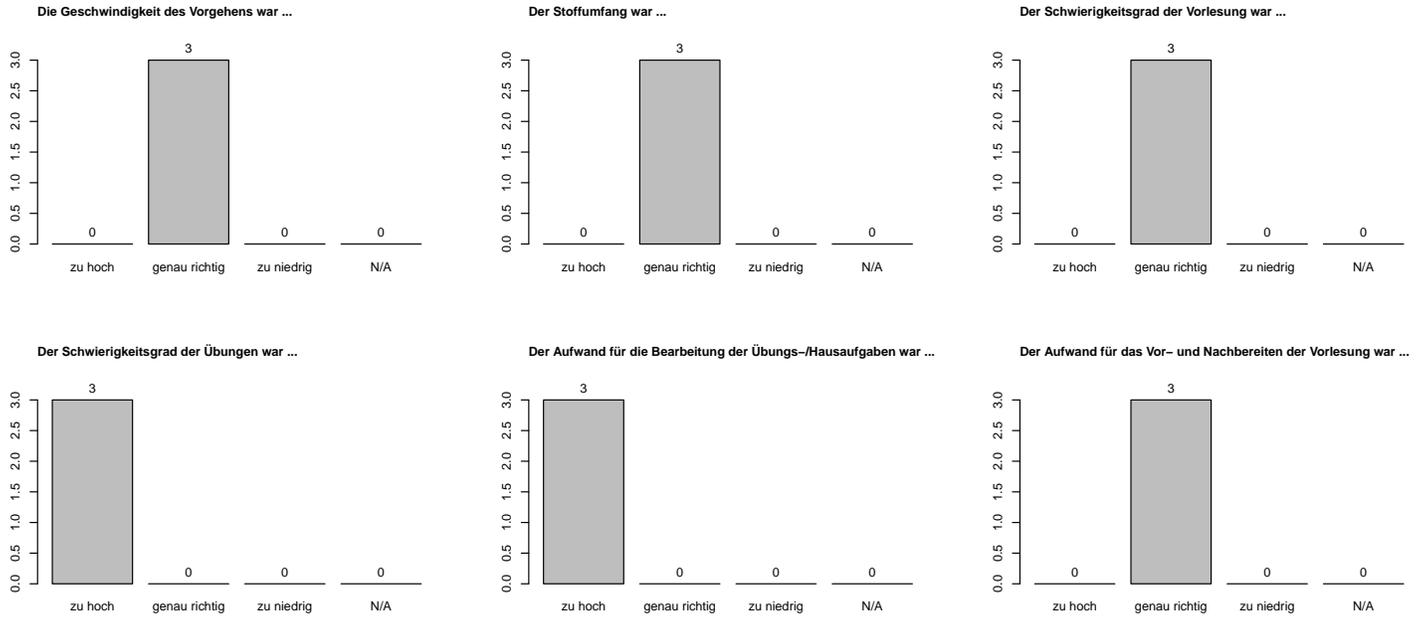
2 Bitte beurteile die Organisation der Veranstaltung.



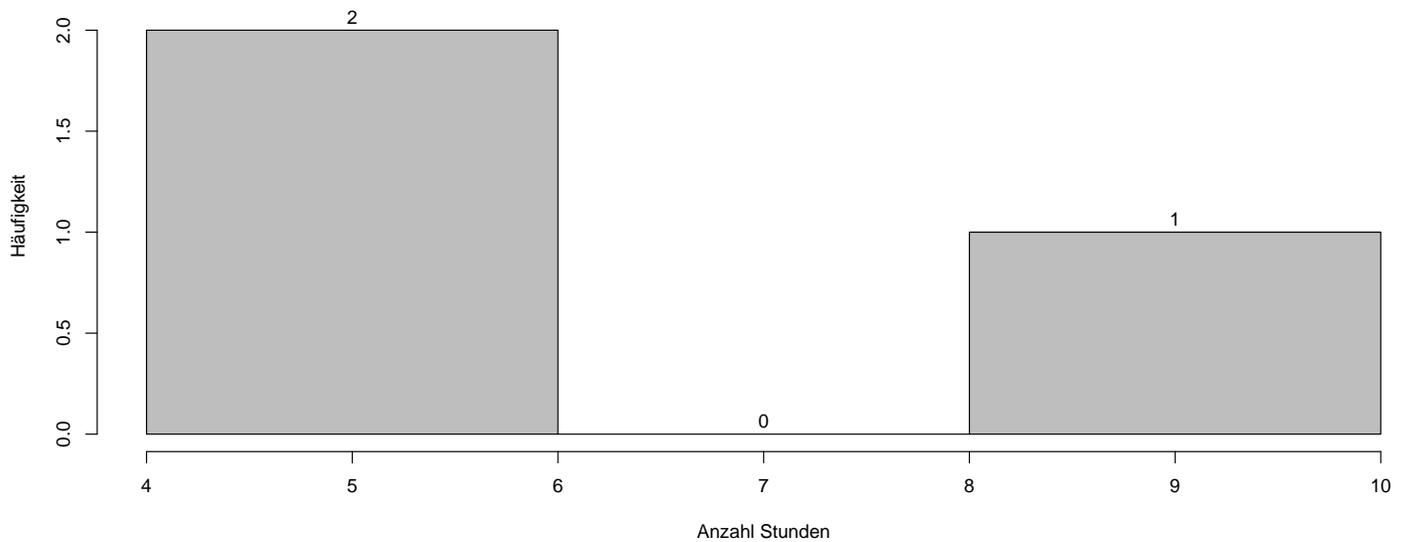
3 Bitte beurteile, inwiefern die folgenden Aussagen deiner Meinung nach zutreffen oder nicht zutreffen.



4 Bitte schätze den Aufwand und die Schwierigkeit der Veranstaltung ein.

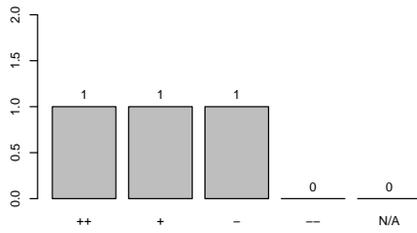


5 Wie viele Stunden hast du durchschnittlich pro Woche insgesamt (inklusive dem Besuch der Vorlesung / Übung) für die Veranstaltung aufgewendet?

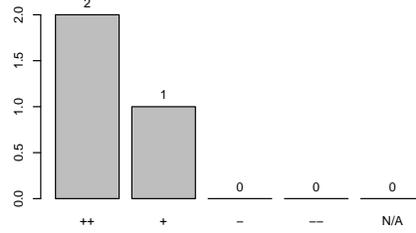


6 Bitte beurteile, inwiefern die Übungen zu dieser Lehrveranstaltung zum Verständnis der Veranstaltungsinhalte beigetragen haben.

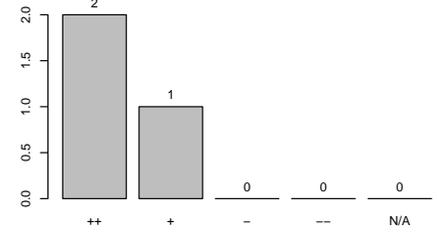
Nachbereitung des Stoffes der Veranstaltung



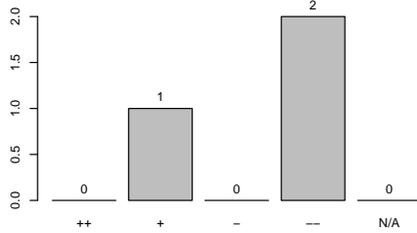
Klärung von Fragen zur Veranstaltung



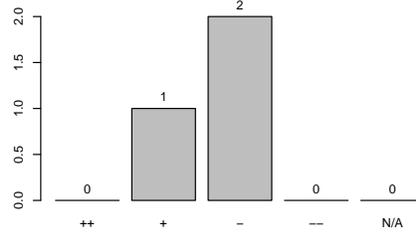
Anwendung der Inhalte aus der Veranstaltung



Präsentation von Lösungen für Übungs-/Hausaufgaben

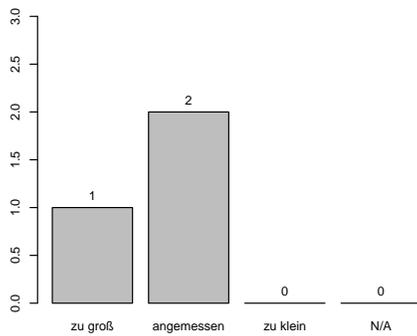


Vorbereitung auf die Prüfung (nach bisheriger Einschätzung)

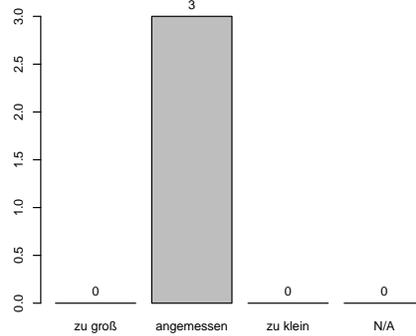


7 Wie beurteilst du die Raum- und Gruppengröße?

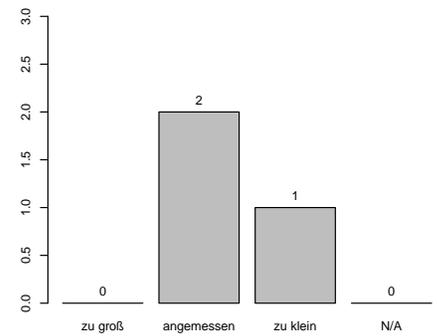
Der Vorlesungsraum (Hörsaal) war ...



Der Übungs-/Seminarraum war ...

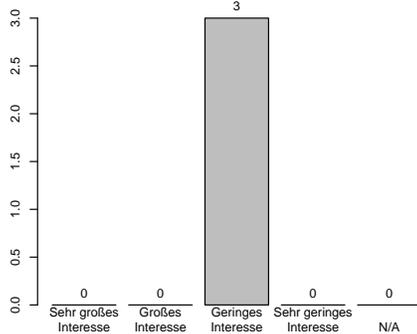


Die Größe der Übungsgruppen war ...

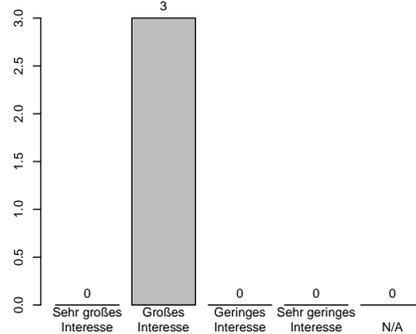


8 Welches Interesse an den Inhalten hattest du vor und nach dem Besuch der Veranstaltung?

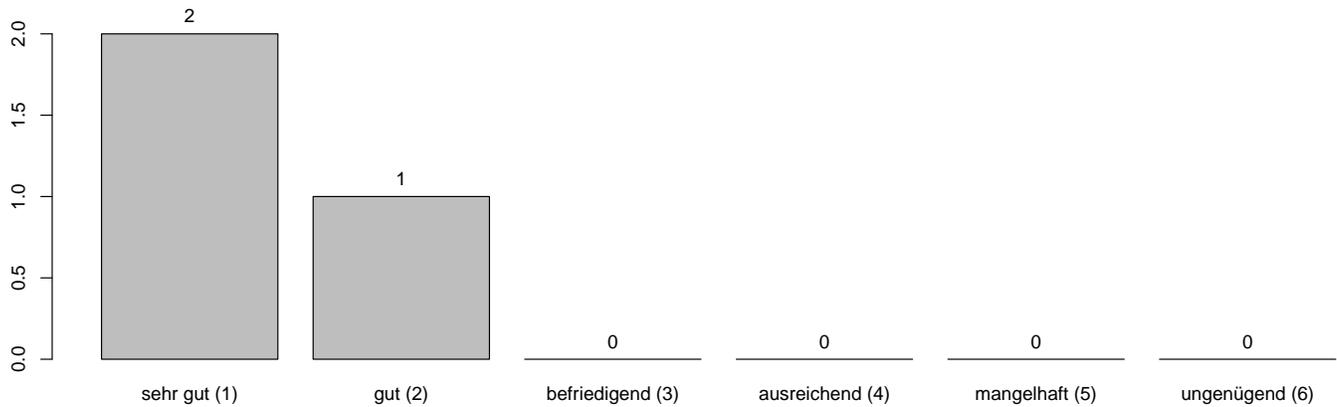
Vor dem Besuch der Veranstaltung



Nach dem Besuch der Veranstaltung



9 Bitte bewerte die Lehrveranstaltung insgesamt auf einer Schulnotenskala von sehr gut (1) bis ungenügend (6).



10 Freitextkommentare

Was hat dir an dieser Lehrveranstaltung gut gefallen?	Was könnte noch besser gemacht werden?	Hier hast du Platz für weitere Anmerkungen und Feedback zu unserem Fragebogen.
Various topics about this field of research; visual examples.	exercises requires more assistance by tutor and need more time to solve.	
The incorporation of many different research groups after learning some fundamentals. There was a large amount of material presented, but it was all very related work with similar goals and very observable/visible outcomes.	The exercises were sometimes too vague for a good solution from topics discussed in class. For example, it was great that we were given matlab code that could load/process/display animations, however simply saying fill this function in to do some task was quite confusing. Additionally the inverse kinematics assignment was frustrating as there are many appropriate ways to solve the task and no solution was presented to us (a discussed solution).	For section 4 and 1, it would be nice to have additional blocks between the three given (so 5 blocks in total) as there is a valid opinion between "too high" and "just right" (for example).
Diverse collection of topics from the last 15 years of computer animation research, very practical topics, very competent lecturers.	Better correspondence between lecture and exercises, more time to explain proper solution during exercise, better transitions between topics, less guessing when having to solve tasks in Matlab.	